



**CITY PLANNING COMMISSION**  
**Comprehensive Plan Committee Meeting**  
**February 10, 2014, 5:00pm**  
**City Hall, Room 1033**  
**301 Willie Nelson Boulevard, Austin, TX 78701**

**Current Committee Members:**

Richard Hatfield  
Alfonso Hernandez  
Stephen Oliver  
Jeff Jack, Ex Officio

Note: a quorum of the Planning Commission may be present at this meeting.

**AGENDA**

**CALL TO ORDER – 5:00 p.m.**

- a. Introduce members of the Committee and Staff
- b. Inform audience of procedure

**1. CITIZEN COMMUNICATION: GENERAL**

The first 3 speakers signed up prior to the meeting being called to order will each be allowed a three-minute allotment to address their concerns regarding items not posted on the agenda.

**2. APPROVAL OF MINUTES**

**3. STAFF BRIEFINGS**

- a) South Austin Combined Neighborhood Plan
- b) Future small planning area effort in North Central Austin

**4. OLD BUSINESS**

- a) Update on the land development code revision
- b) Update on Imagine Austin implementation and policies

**5. NEW BUSINESS**

- a) Election of chairperson

## 6. FUTURE AGENDA ITEMS

- a) Transportation discussion with Gary Schatz
- b) Goal setting

## ADJOURN

For more information on the Comprehensive Plan Committee of the Planning Commission, please visit the website ([http://austintexas.gov/cityclerk/boards\\_commissions/meetings/40\\_1.htm](http://austintexas.gov/cityclerk/boards_commissions/meetings/40_1.htm)) or contact Paul DiGiuseppe, Planning and Development Review Department, 974-2865.

The City of Austin is committed to compliance with the Americans with Disabilities Act. Reasonable modifications and equal access to communications will be provided upon request. Meeting locations are planned with wheelchair access. If requiring Sign Language Interpreters or alternative formats, please give at least 4 days notice before the meeting date. Please call Paul DiGiuseppe at the Planning and Development Review Department, at 974-7665, for additional information; TTY users route through Relay Texas at 711.