



City of Austin Downtown Commission

Wednesday, May 21, 2014

5:30 p.m.

City Hall Room 1101 (Boards & Commissions Room)
301 W. 2nd Street

AGENDA

1. **Call to Order and Introductions**
2. **Citizen Communications**
 - The first three speakers signed up prior to the meeting being called to order will each be allowed a three-minute allotment to address their concerns regarding items not posted on the agenda.
3. **Approval of Minutes of the April 16, 2014 meeting**
 - Discussion and Action
4. **Barriers to Activating Downtown Public Plazas**
 - Briefing by Molly Alexander, Associate Director, Downtown Austin Alliance
 - Discussion and possible action
5. **Project Connect Central Corridor**
 - Update by Kyle Keahey, Project Lead, HNTB
6. **CodeNEXT Draft Land Development Code Diagnosis**
 - Briefing by George Zapalac, Planning and Development Review Department
7. **Republic Square Master Plan and Partnership Agreement**
 - Briefing by Marty Stump, Parks and Recreation Department
 - Discussion and possible action
8. **Criteria for Evaluating Requests to Exceed the Maximum Floor-to-Area Ratio of the Downtown Density Bonus Program (Figure 2)**
 - Briefing by Jorge Rousselin, City of Austin PDRD
 - Discussion and possible action
9. **Working Groups**
 - A. Report from the Downtown Public Open Space Working Group
 - Recommendations on the Downtown Density Bonus Program Plaza Design Standards
 - Discussion and Action
 - B. Report from the Downtown Plan Implementation Working Group
 - C. Discussion and possible action on the creation of new working groups
 - Working Group to integrate the Downtown Austin Plan with CodeNEXT

- 10. Board & Commission Transition Taskforce Report**
 - Discussion and possible action
- 11. Items of Information from Commissioners**
- 12. Items from Staff**
- 13. Potential Future Agenda Items**
 - Waller Creek Tunnel Update
 - Briefing by Gary Jackson, Public Works Department
 - Wayfinding Project Update
 - UT Medical School design
 - Sobriety Center
 - Busking Initiative
- 14. Adjournment**