

Current Population Estimates, City of Austin Annexations, 2015

Table 1: Population Totals

Section I: Total Population

Ordinance Number	Annexation Area	Effective Date	Contiguous Council District	Notes	Approximate Current Population
20151217-079	Cantarra/Howard Subdivision	28-Dec-15	District 1	SF construction just beginning	21
20151110-A011	Walnut Creek Place	15-Dec-15	District 1	SF construction just beginning	28
20151110-A002	Bellingham Meadows	15-Dec-15	District 1	SF construction just beginning	18
20141120-119	Braker Valley	17-Dec-14	District 1	future SF homes planned	0
20151110-A003	Blue Goose Road	15-Dec-15	District 1	9 existing SF homes	32
20151110-A001	ARR Johnny Morris Road	15-Dec-15	District 1	no current or future population	0
20150611-005	LES Burleson	22-Jun-15	District 2	no current or future population	0
20141120-125	Stonecreek Ranch	17-Dec-14	District 2	new Condo construction starting	34
20141120-124	City of Austin FM 812 Landfill	17-Dec-14	District 2	One Mobile Home	4
20151217-067	Pilot Knob Municipal Utility District No. 3 - Collins Tract	28-Dec-15	District 2	no current or future population	0
20141120-121	Vistas of Austin	17-Dec-14	District 2	SF construction just beginning	14
20140828-038	Cascades Municipal Utility District No. 1	17-Dec-14	District 5	future SF homes and MF units planned	0
20151110-A005	Heritage Oaks at Pearson Ranch	15-Dec-15	District 6	future SF homes planned	0
20151110-A009	TX DOT / US 183 A Tollway	15-Dec-15	District 6	no current or future population	0
20141120-123	Parke North	17-Dec-14	District 6	Condo construction underway	42
20151110-A006	Lost Creek Connector Piece	15-Dec-15	District 8	no current or future population	0
20151110-A007	Lost Creek MUD Remaining Property	15-Dec-15	District 8	built-out subdivision	3,884
20141120-120	Landmark Conservancy	17-Dec-14	District 8	new apartment complex with occupied units	384
20151110-A010	Vaught Ranch	15-Dec-15	District 10	no current or future population	0
20141120-122	Bridge Point Parkway	17-Dec-14	District 10	no current or future population	0