



---

M E M O R A N D U M   O F   U N D E R S T A N D I N G

---

**TO:**            **Richard Mendoza, P.E.**  
                    Director, Public Works Department

M.O.U. # **PARD 19-004**

**FROM:**        **Liana Kallivoka, PhD, P.E.**  
                    Interim Director, Parks and Recreation Department

**SUBJECT:**    **Meadow Lake Blvd Street Extension**

**Project I.D.: 6319.014**

**DATE:**        **7/10/19**

**Public Works Department** and its contractors can use the parkland located at (**Onion Creek Greenbelt west of S. Pleasant Valley Rd**) as part of the work site for the above referenced project, as indicated in Attachment “B” (Location Map).

The parkland is to be used for **Permanent Use and Temporary Use**. The requested areas are:

Permanent Use (Road): 15,246 sq. ft. = \$61,495

Permanent Use (Water Quality Ponds): 9,828 sq. ft. = \$39,641

Temporary Use (Road Embankment): 26.136 sq. ft. = \$8,785

Temporary Use (Storage): 2,178 sq. ft. = \$8,949

Total Mitigation Amount = **\$118,869**

**The Mitigation Amount will be paid to the Parks and Recreation Department immediately after City Council approval by the Public Works Department.**

The estimated Project Start Date is **Nov 2019**

The estimated duration of the parkland use is **550** Calendar Days.

Estimated Date of Final Completion (Restoration complete and accepted by PARD; Parkland open for Public Use) is **May 2021**

**Extension/modification of parkland use must receive prior written approval from PARD.**

**Public Works Department** Point of Contact is: **Dario Octaviano**

Phone Number: **974-7607**

**PARD** Point of Contact is: **Gregory Montes**

Phone Number: **974-9458**

Parks & Recreation Board:

City Council:

---

Liana Kallivoka, PhD, P.E.                      Date  
Interim Director, Parks and Recreation Department

*CONCURRENCE*

---

Richard Mendoza, P.E.                      Date  
Director, Public Works Department

Attachments: A (Mitigation Calculation Worksheet)  
                  B (Location Map)