# 80 Rainey

**Design Commission** 

December 13, 2021

# Project Team

Developer: Lincoln Ventures

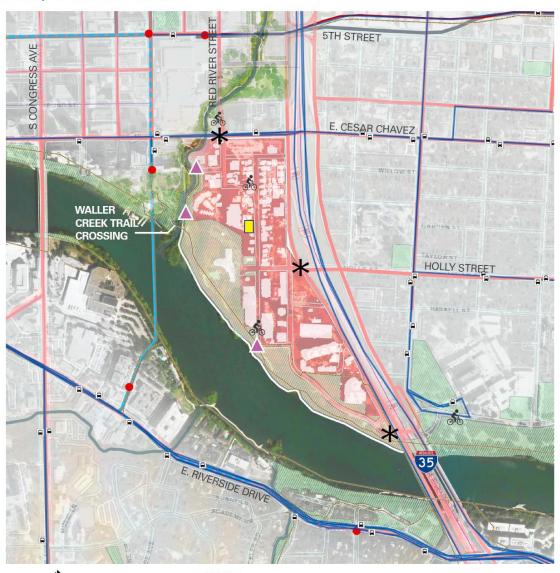
Architect: Pappageorge Haymes

Landscape Architect: TBG Partners

Civil Engineer: Wuest Group

Agent: Drenner Group

### Rainey Street Sub-District



rainey street historic district + associated architecture

80 Rainey project site

major pedestrian + vehicular gateways

major trail access

---- trails

existing bus routes

existing bus stops

existing rail

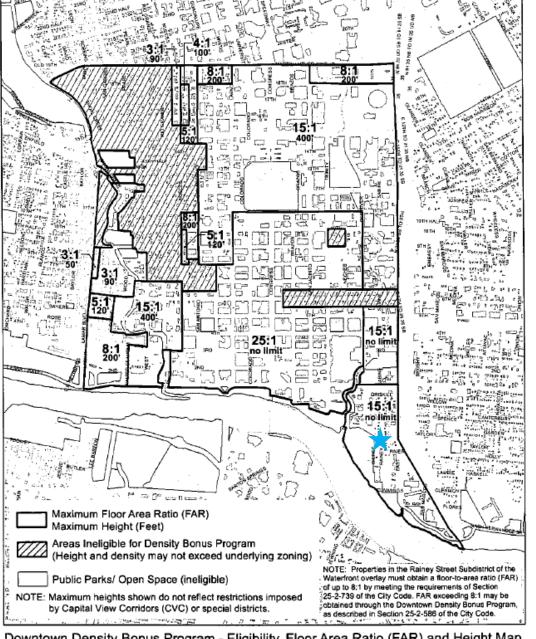
proposed rail

proposed rail stops

parks

bicycle rental docks

major arterials



Downtown Density Bonus Program - Eligibility, Floor Area Ratio (FAR) and Height Map Figure 2: Page 1



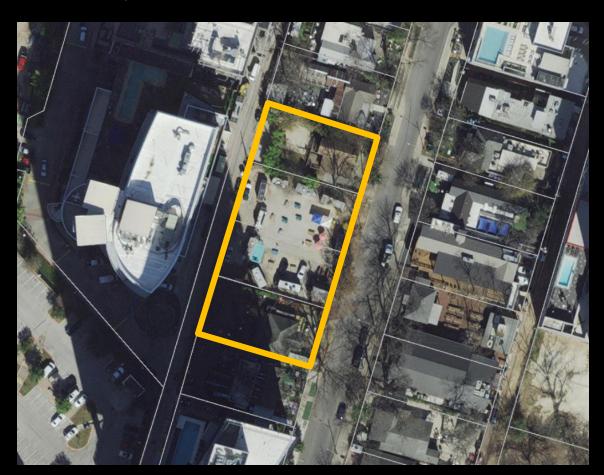
PLANNING AND

DEPARTMENT

DEVELOPMENT REVIEW

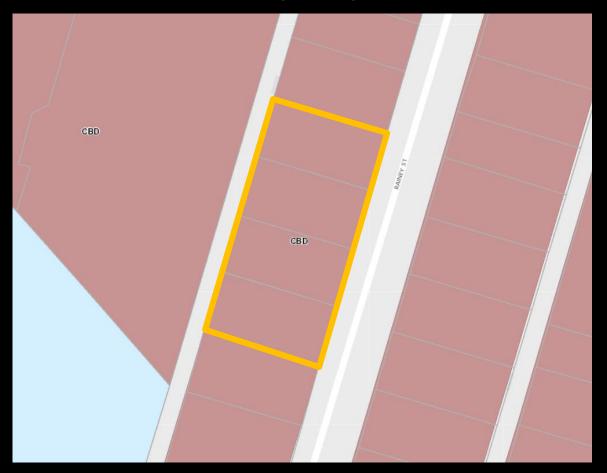
# Current Use

Food truck lot, bar and small office.



# Zoning

## Central Business District (CBD)



# **Property Facts**

Address: 78-84 Rainey Street

Lot Size: 0.66 acres / 28,814 square feet

Rainey Street Entitled Height: 40 feet

DDBP Allowable Height: Unlimited

Proposed Height: 546 feet / 49 floors

CBD Zoning Entitled FAR: 8:1

DDBP Allowable FAR: 15:1

Proposed DDBP FAR: 20:1

# Project Facts and Bonus Area Benefit

564,979 Total Project Gross Square Feet (GSF)

Rainey Street Density Bonus Area Below 8:1 FAR:

Net Residential Floor Area Within 8:1 FAR	=	230,512 NSF
Density Bonus Affordable Set-Aside		X 5%
Total Required Affordable Square Feet	=	9,797 NSF

9,797 SF (18 units) will be set aside as affordable for-lease residential units at 80% MFI, in order to exceed the 40 feet maximum height limit per the Rainey Street Subdistrict regulations.

### Downtown Density Bonus Area Between 8:1 to 15:1 FAR:

Total GSF Bonus Area Per DDBP (8:1 to 15:1)	=	201,698 GSF
Green Building Community Benefit Area	=	(57,628) GSF
Total Density Bonus FIL Area Between 8:1 & 15:1 FAR	=	144,070 GSF
Total Density Bonus FIL Area Between 8:1 & 15:1 FAR Rainey DDBP Fee per SF	=	144,070 GSF X \$5
Total Density Bonus FIL Contribution Between 8:1 & 15:1 FAR	=	\$720,350

# Project Facts and Bonus Area Benefit

### 564,979 Total Project Gross Square Feet (GSF)

### Downtown Density Bonus Area Above 15:1 FAR:

Total GSF Bonus Area Per DDBP (Above 15:1)	=	132,769 GSF
Additional Affordable Housing Benefit Area	=	(66,385) GSF
Total Density Bonus FIL Area Above 15:1 FAR	=	66,385 GSF
Total Density Bonus FIL Area Above 15:1 FAR	=	66,385 GSF
Rainey DDBP Fee per SF		X \$5
Total Density Bonus FIL Contribution Above 15:1 FAR	=	\$331,923
Gross Residential Floor Area Above 15:1 FAR	=	66,385 NSF
Density Bonus Additional Affordable Set-Aside		X 5%
Total Additional Affordable Square Feet	=	3,319 NSF

3,319 SF (5 units) will be set aside as affordable for-lease residential units at 80% MFI, in order to exceed the 40 feet maximum height limit per the Rainey Street Subdistrict regulations.

# Total Bonus Area Community Benefit

### On-Site Affordable Square Feet:

Total Density Bonus Area Below 8:1 FAR	=	9,797 SF
Total Density Bonus Area Above 15:1 FAR	=	3,319 SF
Total On-Site Affordable Square Feet	=	16,435 SF

16,435 SF (23 units) will be set aside as affordable for-lease residential units at 80% MFI, in order to exceed the 40 feet maximum height limit per the Rainey Street Subdistrict regulations.

### Fee In-Lieu:

Total Density Bonus FIL Between 8:1 & 15:1 FAR	=	\$720,350
Total Density Bonus FIL Above 15:1 FAR	=	\$331,923
Total Affordable Housing Trust Fund Contribution	=	\$1,052,273

# Gatekeeper Requirements

- 1. 2-Star AE Green Building
  - Project plans to achieve 3-Star AE Green Building Status
- 2. Great Streets Compliance
  - Project plans to provide adjacent property Great Streets enhancements at 86 Rainey Street
- 3. Substantial Compliance with Downtown Design Guidelines
  - Project received substantial compliance letter from Working Group on November 1, 2021

### AREA WIDE GUIDELINES

Project complies with 10 of 10 applicable Area Wide Guidelines. Item 6 is not applicable.

### GUIDELINES FOR THE PUBLIC STREETSCAPE

Project complies with 11 of the 11 applicable Public Sreetscape Guidelines. Items 3 and 5 are not applicable.

### PLAZAS AND OPEN SPACE GUIDELINES

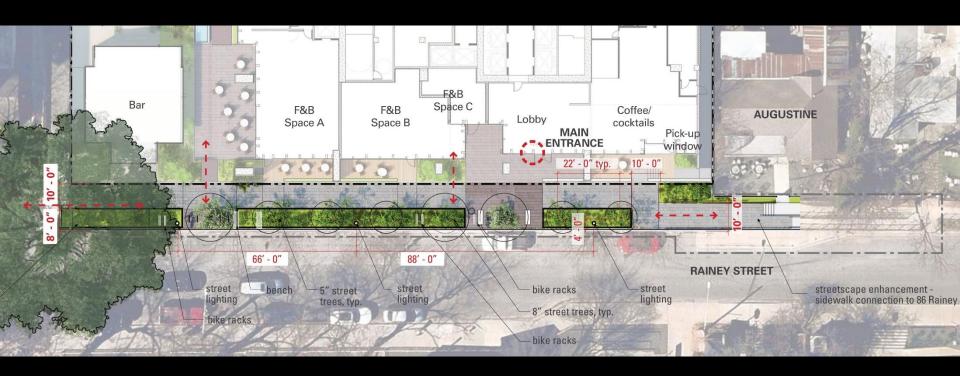
Project complies with 5½ of the 6 applicable Plaza and Open Space Guidelines. Ten Items are not applicable.

### GUIDELINES FOR BUILDINGS

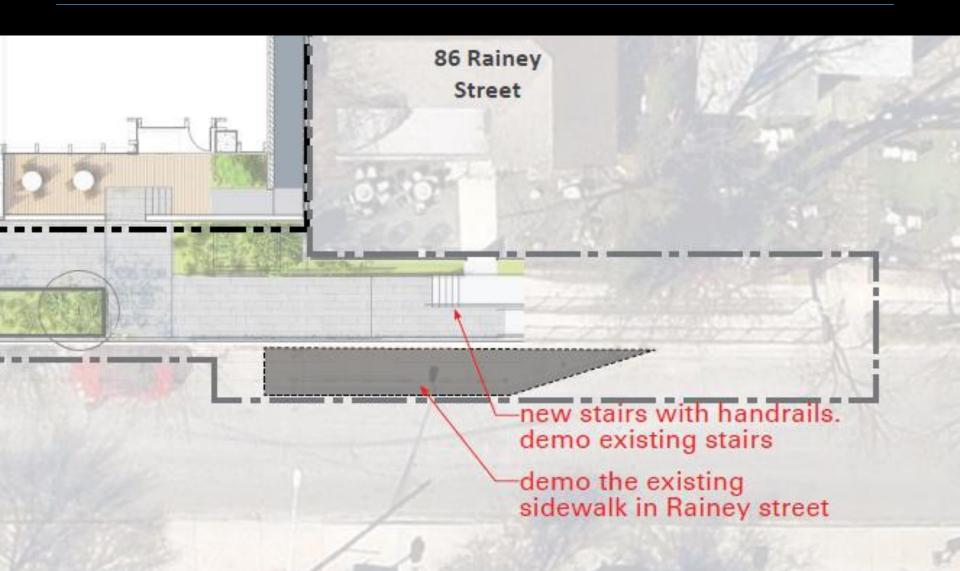
Project complies with 7 of the 7 applicable Building Guidelines.

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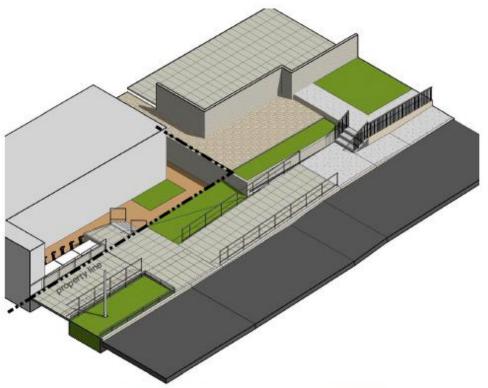




# Adjacent Great Streets Enhancements



### Streetscape Extension - 86 Rainey





existing condition

### Perspective Rendering









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80 rainey

density bonus package

The information shown is based of the best information available and subject to change without notice.

### Perspective Rendering









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### Human Experience Vignette - Public Realm









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### Art Features



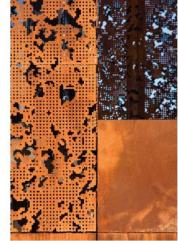








A - interactive gateway feature





B - art feature wall & trellis

C - mural wall







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### Perspective Rendering









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### Perspective Rendering









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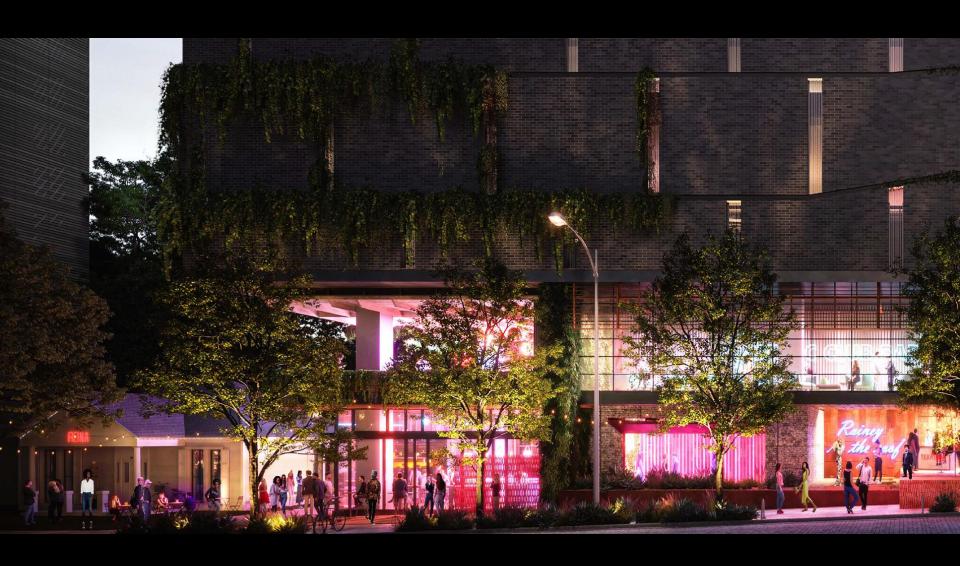
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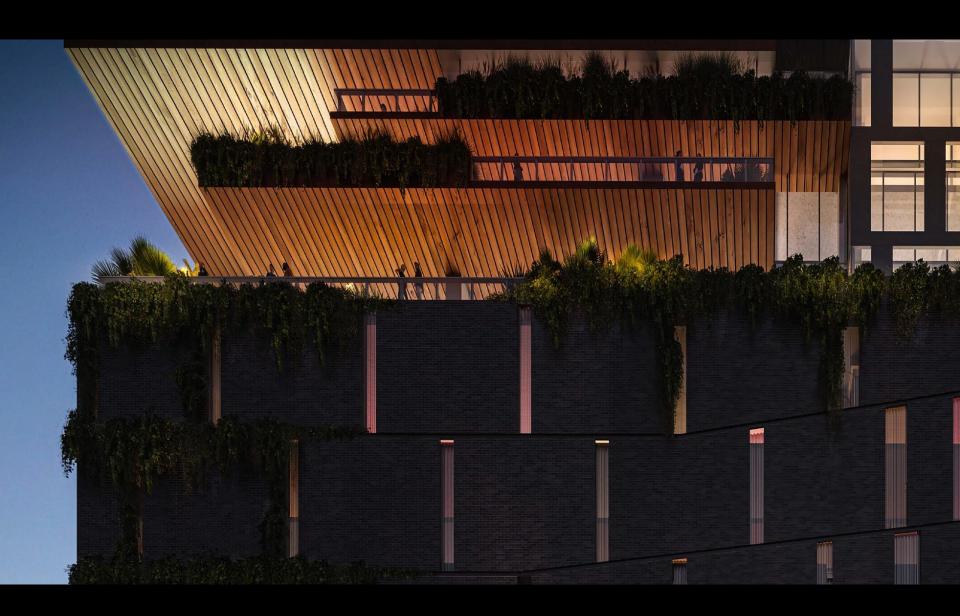








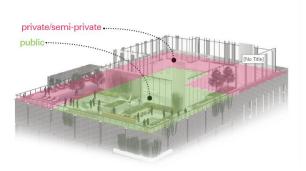






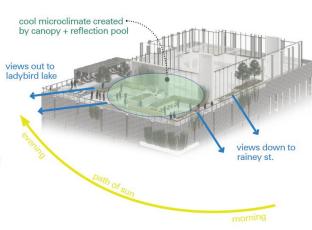
### Level 11 Publicly Accessible Bar / Restaurant

### public/private



# outdoor kitchen cabanas dog run private pool infinity edge bar edge seating indoor bar/restaurant outdoor dining reflection pool hanging public art outdoor lounge

### climate/context















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program

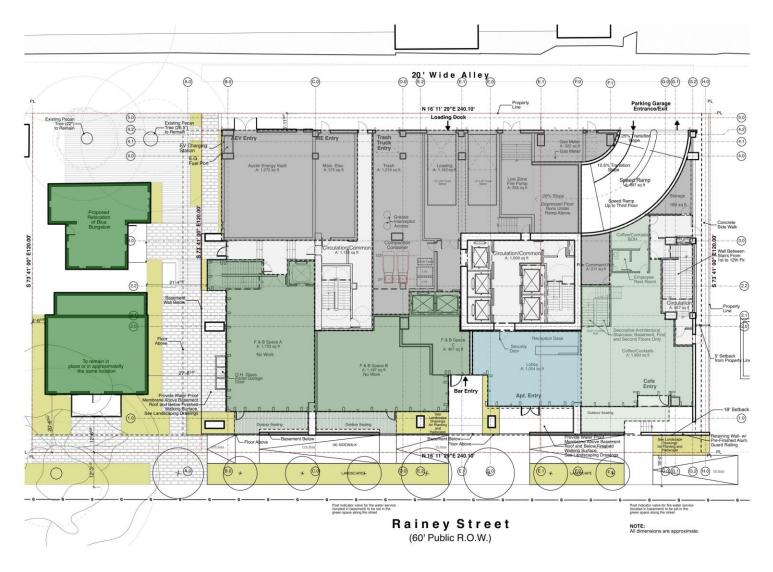
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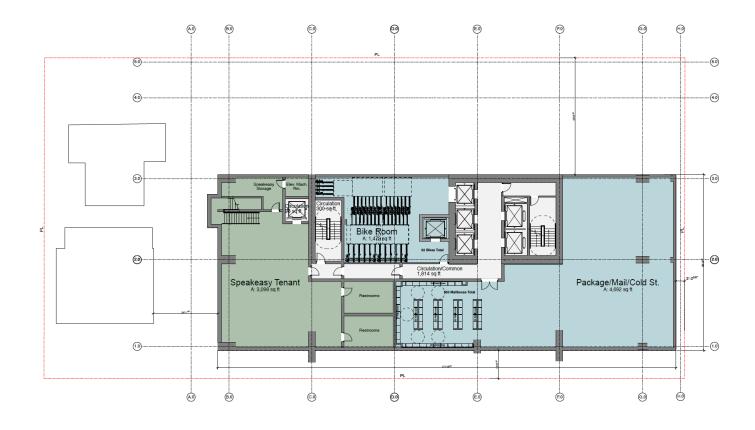
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### Conceptual Basement Plan











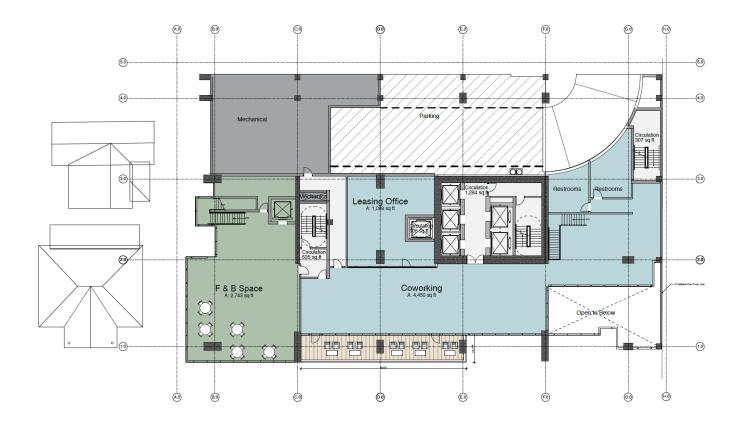


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#### Conceptual 2nd Floor Plan









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### Area Wide Guidelines

AW.1	Create dense development	$\overline{\checkmark}$
AW.2	Create mixed-use development	$\checkmark$
AW.3	Limit development which closes Downtown streets	<b>V</b>
AW.4	Buffer neighborhood edges	$\checkmark$
AW.5	Incorporate civic art in both public and private development	<b>V</b>
AW.6	Protect important public views	$\checkmark$
AW.7	Avoid historical misinterpretations	$\overline{\checkmark}$
AW.8	Respect adjacent historic buildings	$\checkmark$
AW.9	Acknowledge that rooftops are seen from other buildings and the street	<b>V</b>
AW.10	Avoid the development of theme environments	$\checkmark$
AW.11	Recycle existing building stock	<b>V</b>

## Public Streetscape Guidelines

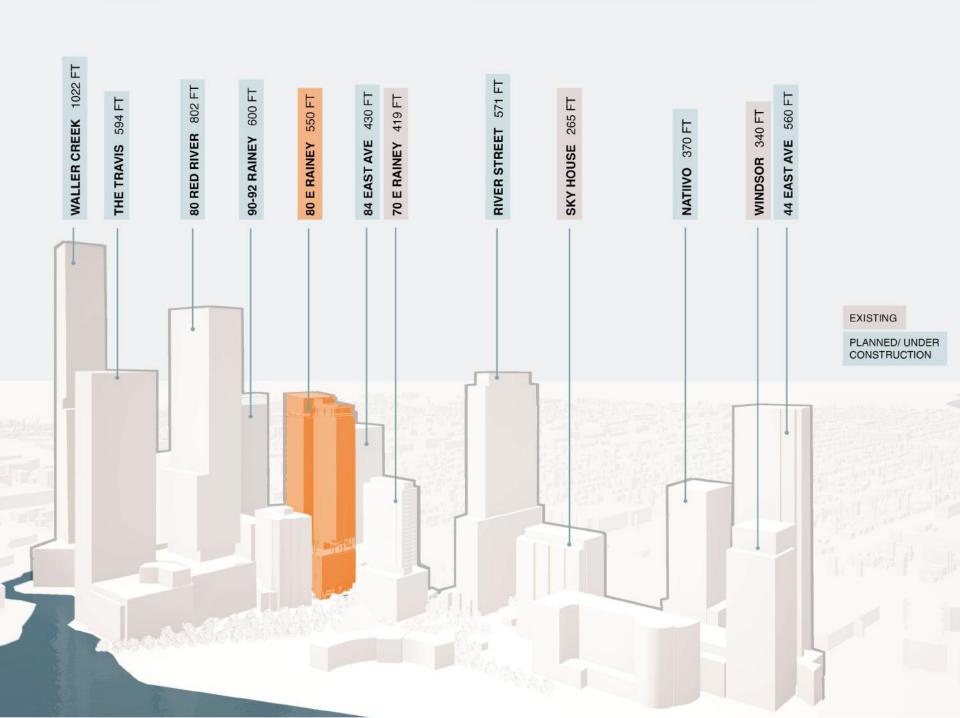
PS.1	Protect the pedestrian where the building meets the street	$\overline{\mathbf{A}}$
PS.2	Minimize curb cuts	$\overline{\checkmark}$
PS.3	Create the potential for two-way streets	$\overline{\checkmark}$
PS.4	Reinforce pedestrian activity	$\checkmark$
PS.5	Enhance key transit stops	N/A
PS.6	Enhance the streetscape	$\checkmark$
PS.7	Avoid conflicts between pedestrian and utility equipment	$\checkmark$
PS.8	Install street trees	$\checkmark$
PS.9	Provide pedestrian-scaled lighting	$\overline{\checkmark}$
PS.10	Provide protection from cars/promote curbside parking	$\overline{\checkmark}$
PS.11	Screen mechanical and utility equipment	$\overline{\checkmark}$
PS.12	Provide generous street-level windows	$\overline{\checkmark}$
PS.13	Install pedestrian-friendly materials at street level	$\overline{\checkmark}$

## Plazas and Open Space Guidelines

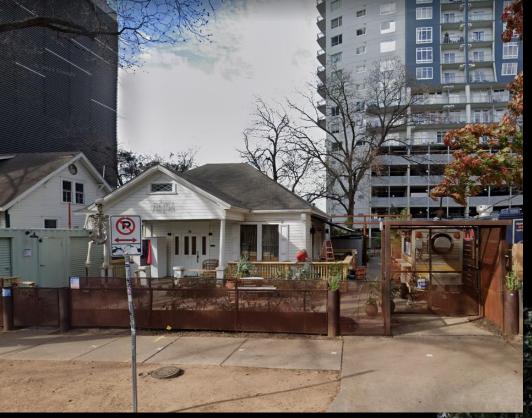
PZ.1	Treat the four squares with special consideration	N/A
PZ.2	Contribute to an open space network	$\checkmark$
PZ.3	Emphasize connections to parks and greenways	N/A
PZ.4	Incorporate open space into residential development	$\checkmark$
PZ.5	Develop green roofs	No
PZ.6	Provide plazas in high use areas	N/A
PZ.7	Determine plaza function, size, and activity	N/A
PZ.8	Respond to the microclimate in plaza design	N/A
PZ.9	Consider views, circulation, boundaries, and subspaces	N/A
PZ.10	Provide an appropriate amount of plaza seating	N/A
PZ.11	Provide visual and spatial complexity in public spaces	V
PZ.12	Use plants to enliven urban spaces	$\checkmark$
PZ.13	Provide interactive civic art and fountains in plazas	$\overline{\checkmark}$
PZ.14	Provide food service for plaza participants	N/A
PZ.15	Increase safety in plazas through wayfinding, lighting, and	NI/A
	visibility	N/A
PZ.16	Consider plaza operations and maintenance	N/A

# **Building Guidelines**

B.1	Build to the street	$\checkmark$
B.2	Provide multi-tenant, pedestrian-oriented, development at the	
	street level	V
B.3	Accentuate primary entrances	$\checkmark$
B.4	Encourage the inclusion of local character	$\checkmark$
B.5	Control on-site parking	$\checkmark$
B.6	Create quality construction	$\checkmark$
B.7	Create buildings with human scale	$\checkmark$







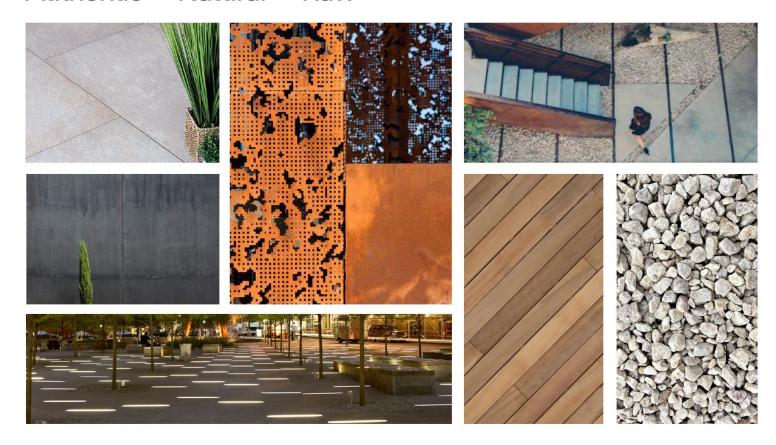
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#### Authentic • Natural • Raw









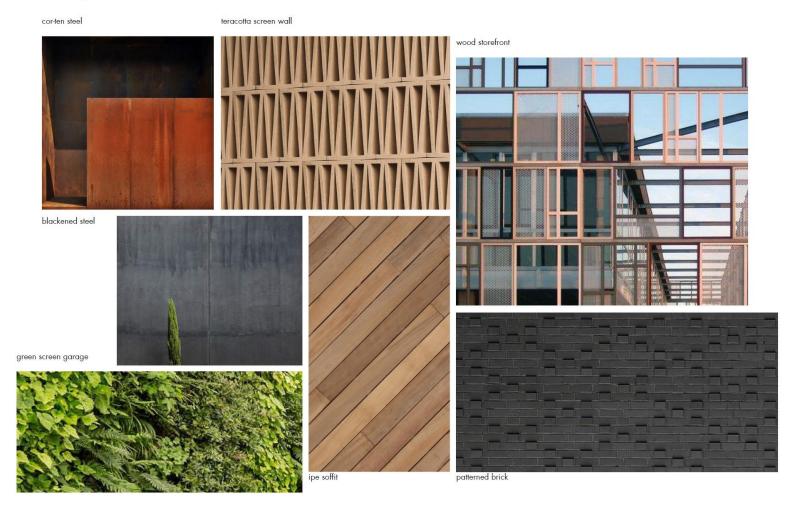
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#### Material Board - Building









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**PZ 11: Provide Visual and Spatial Complexity in Public Spaces** 

**PZ 12: Use Plants to Enliven Urban Spaces** 

**PZ 13: Provide Interactive Civic Art and Fountains** 



